



## DevOps Engineer

### The Company

Smart software for creative people.

The Foundry is not just a technology maker or a software seller; we are here to empower artists and designers across the world by enhancing their creative potential. We seek to create a world where people can continually raise their creative potential and to champion creative people by developing tools, technologies and processes that empower them to bring their ideas to life, more quickly and effectively.

We believe in:

- Constantly challenging
- Always being approachable
- Committed partners
- Endless enthusiasm!

Our technology portfolio is as creative as it is technical, packed full of ground-breaking, award-winning techy goodness that will have even the most demanding organization salivating!

We are a little bit proud of what we achieve at The Foundry and want to take you on our journey with us.

### The Role

As part of a team dedicated to provide tools to the rest of The Foundry you will be instrumental in shaping up the future of the company. As many DevOps do, we look after build systems and code repositories. We make sure our continuous delivery pipeline runs smoothly. But more importantly, we write core libraries that are used throughout the company. We use C++ extensively and we expect you to write code which meets the highest standards of quality and maintainability. We expect knowledge of at least one major scripting language (Python much preferred). Our products are built on a number of architectures so knowledge of Windows, OS X and Linux environments is a must.

You will span a large number of areas, including licensing, analytics, crash reporting, and best practice in C++ development. The C++ elements of this code overlap with a number of other languages and functionalities, so you'll be flexible about learning new technologies and advising others on good or bad plans. You'll be experienced enough to suggest approaches for debugging, reproducing, and fixing to our product teams.

# DevOps Engineer

As an engineer at The Foundry, you will contribute to Foundry projects by writing code, authoring automated tests, and playing a part in the planning and delivering of releases. In the course of general duties, your tasks will include:

- Time estimates: You will facilitate project planning by providing effort estimates for tasks assigned to you by the Lead Engineer. You will be expected to deliver on goals in a timely manner and provide regular progress updates
- Documentation: You will be expected to document your work clearly and concisely in the source code
- Maintenance: You will be expected to pro-actively contribute to software quality and stability by fixing bugs and implementing minor features
- Travel: Occasional trips to the US may occur as part of this role

## Skills

- Good knowledge of at least one scripting language such as Python
- Excellent C++ programming skills
- TDD experience a plus
- Successful track record of working in a development team
- Experience of commercial software development to deadlines
- Good communication skills, organization, and time management

## Applying

If you meet the criteria, are eligible to work and are interested, please send your covering letter, CV, salary expectations and notice period to [jobs@thefoundry.co.uk](mailto:jobs@thefoundry.co.uk) with the subject "DevOps Engineer".

## More About Us

The Foundry designs creative software technologies used to deliver remarkable visual effects and 3D content for the design, visualisation and entertainment industries. The Foundry's software advances the art and technology of visual experience in partnership with creative leaders across the globe. It enables clients like Pixar, Mercedes-Benz, Google, ILM, Weta Digital, Blizzard, The Moving Picture Company and Sony Pictures Imageworks to turn incredible ideas into reality by solving complex creative challenges.

The company was founded in 1996 and is headquartered in London, with 300 staff based across offices in Silicon Valley, Los Angeles, Shanghai, Austin and the UK. The Foundry consistently invests in R&D to provide more efficient ways for its clients to bring visual concepts to life.

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In 2015, the London Stock Exchange named The Foundry one of its “1000 Companies to Inspire Britain.” It regularly features in The Sunday Times’ Tech Track as one of Britain’s fastest-growing private technology companies, most recently in 2016 when it also won the Excellence in Service Award at the International Track 200 awards. Every single film nominated for the Academy Award for Best Visual Effects in the last five years was made using The Foundry’s software.

The company was acquired by HgCapital in 2015.

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